

VERSION WITH MARKINGS TO SHOW CHANGES MADE

IN THE CLAIMS:

Please **AMEND** the claims as follows:

2. (THREE TIMES AMENDED) A method of obtaining information associated with playback of recordings at a first device connectable to a second device via a network, comprising:

5 collecting, at the first device, use data associated with a recording[,] fixed in a medium possessed by a user[, at the first device] and identified by information obtained from contents of the recording used for playback to the user; and

 transferring the use data from the first device to the second device via the network.

22. (THREE TIMES AMENDED) A method of obtaining information associated with playback of recordings containing segments at a first device connectable to a second device via a network, comprising:

5 identifying at least one segment of a recording, fixed in a medium possessed by a user, based on information obtained from contents of the recording used for playback to the user;

 collecting, at the first device, use data associated with the recording, the use data including segment data identifying the at least one segment played at the first device; and

10 transferring the use data from the first device to the second device via the network.

41. (THREE TIMES AMENDED) A system for obtaining information based on playback of at least one recording at a first device connected to a second device via a network, comprising:

5 identification means for identifying a recording based on information obtained from contents of the recording used for playback to a user;

[collecting] collection means for collecting use data related to at least one of a portion of a recording fixed in a medium possessed by [a] the user, and play time of the recording;

[establishing] connection means for establishing a connection between the first
10 and second devices;

[sending] transmission means for sending the use data from the first device to the second device via the network; and

[storing] storage means for storing the use data at the second device.

43. (TWICE AMENDED) A computer-readable storage storing instructions to control a processor to perform a process comprising:

collecting, at a first device, use data associated with playback of a recording, fixed in a medium possessed by a user[, at a first device] and identified by information
5 obtained from contents of the recording used for playback to the user; and

transferring the use data from the first device to a second device connected to the first device via a network.

62. (TWICE AMENDED) A system for transferring information associated with playback of a recording, comprising:

a first device to reproduce a recording fixed in a medium possessed by a user, to identify the recording from information obtained from contents of the recording used for
5 playback to the user and to collect use data associated with the recording;

a second device to store the use data; and

a network coupled to said first and second devices to transfer the use data from said first device to said second device.

81. (ONCE AMENDED) A [computer-readable storage] method as recited in claim
22,

wherein said collecting is performed regardless of whether the first and second devices are connected,

wherein said process further includes establishing a connection between the first and second devices, and

wherein said transferring transfers all of the use data collected while the first and second devices were not connected, from the first device to the second device via the network after the first and second devices are connected.

Please ADD the following new claims:

93. (NEW) A method of obtaining information associated with playback of recordings at a first device connectable to a second device via a network, comprising:

collecting, at the first device, use data associated with a recording identified by information obtained from contents of the recording used for playback to a user; and

5 transferring the use data from the first device to the second device via the network.

94. (NEW) A method of obtaining information associated with playback of recordings containing segments at a first device connectable to a second device via a network, comprising:

identifying at least one segment of a recording, based on information obtained from contents of the recording used for playback to a user;

5 collecting, at the first device, use data associated with the at least one segment of the recording, the use data including segment data identifying the at least one segment played at the first device; and

transferring the use data from the first device to the second device via the network.

95. (NEW) A system for obtaining information based on playback of at least one recording at a first device connected to a second device via a network, comprising:

identification means for identifying a recording based on information obtained from contents of the recording used for playback to a user;

5 collection means for collecting use data related to at least one of a portion of a recording fixed in a medium possessed by the user, and play time of the recording;

connection means for establishing a connection between the first and second devices;

transmission means for sending the use data from the first device to the second
10 device via the network; and

storage means for storing the use data at the second device.

96. (NEW) A computer-readable storage storing instructions to control a processor to perform a process comprising:

collecting, at a first device, use data associated with playback of a recording identified by information obtained from contents of the recording used for playback to a user;

5 and

transferring the use data from the first device to a second device connected to the first device via a network.

97. (NEW) A system for transferring information associated with playback of a recording, comprising:

a first device to reproduce a recording, to identify the recording from information obtained from contents of the recording used for playback to a user and to collect

5 use data associated with the recording;

a second device to store the use data; and

a network coupled to said first and second devices to transfer the use data from said first device to said second device.